

Languages, Literacy & Communication

Phonics: Phase 3 and 4 High Frequency words will be a focus of daily phonics sessions, and practised throughout the day in order to encourage sight recognition.

Text: Lost in the Toy Museum & Pinocchio

- Labels
- Lists
- Questions
- Writing letters
- Writing instructions
- Writing stories

Our text based work will continue to cover oracy, reading and writing objectives where we will explore a range of model texts, discuss their thoughts and plan out their ideas before moving on to develop their written skills.

Welsh

Incidental Welsh, who I am, feelings, counting, colours, age and the weather.

Expressive Arts

Art

Use a range of media - pencil, paint, chalk pastels, oil pastels
Design and create own mobile in the style of Alexander Calder
Toy portraits

Music

Create a Toy Orchestra using percussion
Explore a range of musical elements

Dance

Music and Movement – move like a toy soldier, ballerina, bounce like a ball

Homework:

Weekly - expected to be completed

- Spellings - Weekly spellings will be set on Spelling Shed every Friday. These should be practised daily in time for a spelling check during our Friday phonics session
- Reading - Books will be changed weekly on an allocated day

Mathematics & Numeracy

Counting forwards and backwards
Sorting
Measuring
Size
Shape
Positional language
Ordinal numbers
Money
Time

Year 1 Autumn Term 2025 Topic: Our Past, Our Future



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Henllys Church in Wales School**

Health & Well-being

Personal & Social Education

Daily Mile and mindfulness
Value based learning – Respect and Peace

Physical Development

REAL PE – co-ordination and footwork, dynamic balance, agility, jumping and landing

PE Day: Thursday (PE kit should be worn to school on this day)

Humanities

History

Make a physical Toys Timeline to show how toys have changed over time
Identify differences between toys of the past and toys today
Interview grandparents about toys they played with
RVE
Value based learning - Respect and Peace
The Creation Story
Relationships and Identity
Harvest
Nativity Story

Science and Technology

Science

Identify the effect that forces have on a variety of different toys.
Investigation – Do heavier toys fall quicker than lighter toys?
DT
Design and make own toy to be displayed in the Toy Museum
Sewing – design and make a felt toy in the style of Margarete Steiff
ICT/DCE
Common Sense Media – Media Balance
Use the iPad to take photographs, edit, crop and label using the pen tool.
Create an iMovie – Toys from the past
Use positional language to direct the BeeBot around the Toy Shop
Use Keynote to create digital artwork – draw your favourite toy
Use AI to design own toy

This curriculum map was built with the children using their thoughts and ideas for our topic.